



# **Instrumentación virtual. Fundamentos de programación gráfica con LabVIEW (Spanish Edition)**

*Alejandro Pineda Olivares*

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Alejandro Pineda Olivares

El presente Book pretende ser una herramienta para desarrolladores de la academia y la industria que deseen conocer los fundamentos de programación gráfica, utilizando el software LabVIEW, y que les permita, además, la implementación de sistemas de instrumentación virtual a partir de los conceptos del lenguaje y de la funcionalidad de las herramientas del programa. El libro utiliza la versión del software (LabVIEW Professional 2010 SP1) con el objeto de incluir los cambios o modificaciones en algunas funciones y elementos de programa, para que sean interpretados por los usuarios. Además, se incluye la descripción operativa de cientos de funciones, incorporando ejemplos de aplicación para cada una de las mismas, lo cual se espera apoye en la comprensión de los temas expuestos. Asimismo, se presentan ejercicios propuestos utilizando dispositivos de uso actual que son empleados en aplicaciones reales.

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